

ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

Project Title: traditional craft Heritage training, design and marketing in Jordan and Syria

Course Outline

Module 6 – Handicrafts

Authors	Training and Technical Group (TTG) Scientific and Supervising Committee (SC)
WP Number	WP5 / DEVELOPMENT Make traditional crafts skills competency development an integrated part in Teaching
WP Leader	UNIFI
Course Offered by	UJ, HU
Total number of pages	6

Project Coordinator

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Al-Zaytoonah
University of
Jordan



The University of Jordan



Jordan University of
Science and
Technology



The Hashemite University



Karmeh Design Studio



Tishreen
University



جامعة
المنارة
Manara University



Al-Baath University



World University Service
of the Mediterranean



Blue Room Innovation



CESIE



Università degli Studi di
Firenze



Università degli
Studi Guglielmo
Marconi



Technische Hochschule
Ostwestfalen-Lippe

ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

HANDICRAFT, COURSE SYLLABUS					
Course Code		Course Title	HANDICRAFT	Cr.hr. ECTS	3 6
Class Room		Time			
		Semester			
Instructor(s)			Email:		Phone:
Office Hours	As assigned in instructors schedules on the system & in front of their offices doors				

COURSE DESCRIPTION: (ACCORDING TO THE CURRICULUM):

A practical course includes training on the production of some traditional handicraft products. It also includes introducing local materials used in traditional crafts, experiments with various materials to produce models derived from local and regional handicrafts. Finally, designing, prototyping, and producing original products using textile, glass, ceramics, wood, and metals.

COURSE OBJECTIVE:

The objectives of this course are to help students:

- To know the concept of handicrafts and the fields of their use.
- To know the local materials used in traditional crafts.
- To be trained in the production of some simple craft models.
- To produce handicraft objects derived from traditional crafts using various materials.
- To design and produce objects in the fields of textiles, glass, ceramics, wood and metal.
- To produce new handicraft objects appropriate for the market.
- To use the new technologies and materials to create handicraft objects.



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ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

STUDENT PERFORMANCE CRITERIA:

Based on HANDS Learning Outcomes:

- LO5: Critically assess the role of technology in preserving, promoting, and innovating traditional craft practices.
- LO6: Identify market trends and consumer preferences related to traditional crafts, including niche markets and potential for commercialization.
- LO8: Collaborate effectively with artisans, communities, and stakeholders to support the preservation and revitalization of traditional craft industries.
- LO10: Develop technical skills in traditional craft techniques such as weaving, pottery, woodworking, metalworking, etc. This includes proficiency in handling tools and materials specific to each craft.

ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

COURSE CONTENT:

Week #	Topic	Type	Grading
W1	Introduction Identifying project materials, tools and devices, and getting to know their names and characteristics, and how to maintain them.	Project 1	Total 25%
W2	Project 1: printmaking / Etching prepare the sketches and the surface of the metal (zinc), then transferring them on the surface of the metal and start etching, using the needle to draw.		
W3	printing process: prepare a piece of metal and place it in the acid several times to obtain a variety of colour, and how to moisten the paper and inking.		
W4	use Aquatint techniques and begin experimenting to obtain various degrees while presenting samples of graphic artists' works. Learn about Dry point techniques direct etching		
W5	Getting to know (Chine Colle) techniques, and how to use it in their works. Learn about Open Bite techniques		
W6	Project 2: Mosaics Research and Inspiration	Project 2	Total 25%
W7	Choose a design i.e. a simple geometric pattern, an abstract design, or a representation of a specific object or scene. gather materials needed for your mosaic, such as tiles (ceramic, glass, or stone), adhesive, grout, and a base (wood, cement board, or mesh). Consider using recycled materials or broken tiles for an eco-friendly approach.		
W8	Sketch your design on paper or create a digital mockup using design software. Transfer the design onto your chosen base using a pencil or marker.		
W9	Reflect on your mosaic-making experience	Project 3	Total 25%
W10	Project 3: Textile / rugs researching different types of textiles and rugs from various cultures, historical periods, and contemporary designs. Explore different materials, techniques, and patterns used in textile and rug making.		
W11	Choose a design i.e. traditional pattern, a modern geometric design, or a unique creation of your own. Gather materials such as fabric (cotton, wool, silk, etc.), yarn, thread, needles, backing material (canvas, burlap, etc.), and any embellishments or decorations you plan to use.		
W12	Start working on your textile or rug, following your chosen technique and design.		
W13	working on your textile or rug, following your chosen technique and design.		
W14	working on your textile or rug, following your chosen technique and design.		
W15	Final submission for Projects and discussion Critical seminars		

* For each project: the specific schedule is within the project description.

ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

GRADING:

- Grading will be based on class work and participation, and projects, assignments and quizzes. 60% of your total grade is the accumulation of grades earned on projects divided by two main projects, in addition to the final project (40%) as follow:

No.	Type	Start Week	Submit. Week	Weight
1	Project # 1:	7	15	25%
2	Project # 2:	8	15	25%
3	Research paper	12	15	10%
TOTAL				60%
3	Final Project			40%
TOTAL				100%

- All lectures and project demonstrations take place at the beginning of the class time and will not be repeated. When you are absent or late it is your responsibility to get the missed work from your classmate.
- Portfolio and Documentation of Design Work:** Students are required to document all studio work in Digital copies of design work.

REFERENCES:

- References:**
- دراسة توثيقية للحرف اليدوية التقليدية الأردنية / خليل نمر طبازة - يتضمن مراجع ببلوجرافية - جامعة اليرموك- مركز الدراسات الأردنية، - 2000
- Cataloging Source: JO-IrCEJ - JO-AmUJL, Cultural treasures of Jordan: Jordan's traditional crafts / [senior editor, Ghazi bin Muhammad; photography, Bill Lyons].
- Jordan's traditional crafts, Publication: TURAB, Amman: 2000
- Industrial strategies and policies : managerial and entrepreneurial skills, EXPERT Group Meeting on Industrial Strategies and Policies : Managerial and Entrepreneurial Skills Under Conditions of Globaland Regional Change (20-23 Nov : 1995 : Bahrain)
- Jonson's history of art, ESCWA, 1996.
- Eaver,J. (1963). A history of graphic art. New York: Philosophical library.
- Chamberlain, W. (1972). Etching and engraving. London: Thames and Hudson Ltd.
- Howard, K.J.(1998). Non-toxic intaglio printmaking. Grande Prairie, Canada: printmaking Recourses
- Handouts:** To be introduced and handed to the students as needed.

ATTENDANCE POLICY:

Attendance policy:

- Attendance will be checked at each class and the university regulations will be strictly followed for student exceeding the maximum rate of absences.
- Late attendance will be considered as an absence.
- Late submissions will not be considered.
- Submissions without follow up with the direct instructor will not be evaluated.

CHEATING POLICY:

Cheating is not tolerated and against the university rules. Cheating will result in failing the course and reporting the incident to the dean of the college of architecture and design.

ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

List of Suggested Projects in Accordance with HANDS LOs

Week	Project / Task	points
2-3	<p>Project 1: printmaking / Etching</p> <p>Using equipment at HANDS workshops Description of Project 1: traditional craft applications Lecture 1: Printing process / Aquatint techniques Project follow up</p> <ul style="list-style-type: none"> <input type="checkbox"/> Design preparations <input type="checkbox"/> practice on metal and place it in the acid to obtain a variety of colour, moisten the paper and inking crating composition. Experiences Sequence of experiences, production of the craft object. 	
2-3	<p>Project 2: Mosaics Patterns</p> <p>Using equipment at HANDS workshops Description of Project 1: traditional craft applications Lecture 1: geometric patterns, an abstract design, or a representation of a specific object or scene.</p> <p>Project follow up</p> <ul style="list-style-type: none"> <input type="checkbox"/> Design preparations <input type="checkbox"/> practice on stone pieces. Obtain a variety of colour, to crating composition. Experiences Sequence of experiences, production of the craft object. 	
2-3	<p>Project 3: Textile / Rug</p> <p>Using equipment at HANDS workshops</p> <p>Description of Project 3: traditional craft applications. Traditional pattern, a modern geometric design, or a unique creation of your own.</p> <p>Project follow up</p> <ul style="list-style-type: none"> <input type="checkbox"/> Design preparations <input type="checkbox"/> practice on materials such as fabric (cotton, wool, silk). Obtain a variety of colour, to crating composition. Experiences Sequence of experiences, production of the craft object 	
2-3	<p>Project 4: Glass window composition Design</p> <p>Using equipment at HANDS workshops Description of Project 4: traditional craft applications. Design a window composition using stained glass on metal, gypsum or wood compositions.</p>	

ERASMUS+ PROGRAMME Project Number: 610238-EPP-1-2019-1-JOEPPKA2-CBHE-JP

	<p>Lecture 1: stained glass</p> <p>Project follow up</p> <ul style="list-style-type: none"> <input type="checkbox"/> Analyzing case studies, <input type="checkbox"/> Build 2D model, Composition, Sequence of Experiences, construction of 3D object 	